

## **2008 CVU Tournament of Champions RULES, REGULATIONS AND PROCEDURES**

**Rules of Play:** FIFA "Laws of the Games" as modified by USYSA and CYSA-S will apply.

**Credentials:** Current laminated USYSA/CYSA-S, US Club Soccer or AYSO player identification cards and medical release forms are required for check-in and games. CYSA-S coaches must have white Administrator Cards. Non CYSA-S teams require approval of loan players. Teams outside of CYSA-S require approved travel papers. Teams, players or coaches without proper credentials cannot participate.

**Tournament Web Site:** The tournament web site will be the final word for all schedules, scores, rules, regulations and procedures. Any conflict between the tournament web site and other published information shall default to the tournament web site. The Tournament Director and Committee shall maintain the right to independently make new and possibly conflicting rules or regulations on the tournament web site at anytime.

**Team Check-In/Rosters:** Team credential check-in is MANDATORY 90 minutes before 1st scheduled game at playing venue. Completed game cards/rosters must be turned in and rosters are frozen at check-in. Player cards or medical releases may be accepted later by the Tournament Director or Field Marshall but only if player is listed on the official team roster at the time of check in. Complete details of check-in will be posted on the tournament web site or e-mailed to accepted teams.

**Bracketing/Game Schedules:** All brackets and game schedules are final. It is the intent of the tournament to bracket teams in groups of 4, 8 or 12 in a way to ensure the best possible balance and afford the greatest competition and fairness. Changes may take place based on team entries or subsequent team drops. There will be no compensation for the loss of a game due to a team forfeiting or dropping from the tournament.

**Match Format/Playing Times:** Teams will be scheduled to play 3 games. Up to 10 loan players are allowed, except U9 and U10 teams are limited to 6 loan players. Teams must have a minimum of 6 players (for U9-10) and 7 players (for U11 and older) to start a game. Failure to provide these minimums at game time will result in a forfeit. U9 and U10 teams play 8v8. Play will be based on halves specified below:

AGE	Prelim/Semi's	Finals	Ball
U9 – U10	25 Min	25 Min	4
U11 – U12	25 Min	25 Min	4
U13 – U14	25 Min	30 Min	5
U15 – U16	30 Min	35 Min	5
U17 – U19	30 Min	40 Min	5

Halftime will not exceed 10 minutes. Preliminary games may end in a tie. Quarterfinal and semi-final games ending in a tie go immediately to FIFA penalty kicks. Championship games tied after regulation time play two overtime periods of 5 minutes;

games still tied go to FIFA penalty kicks. No stoppage of game clock for injuries, unless medical aid is called. The Field Marshal has the authority to shorten games.

**Scoring System:** 10 points maximum per game. Preliminary games are awarded points as follows:

- ◆ Six (6) points for a Win
- ◆ Three (3) points for a Tie
- ◆ Zero (0) points for a Loss
- ◆ One (1) point for a shut out win
- ◆ One (1) point for each goal scored up to a maximum of (3) per game
- ◆ One (1) point is deducted for each RED CARD received
- ◆ A 0-0 tie is three (3) points, no shut out point
- ◆ A forfeit win will be scored 1- 0 & awarded seven (7) points, no shut out point

Teams tied for advancement after preliminary games, the following tie breakers apply, in order until a winner is determined: (In the event of a three-way tie, head to head will not be used)

- ◆ Head to Head
- ◆ Goals allowed
- ◆ Goals scored
- ◆ Most shut out wins
- ◆ Still tied, go to FIFA penalty kicks.

**Special Rules:** Home team is listed first on the schedule and has choice of side lines, provides a game ball and changes jersey when uniforms conflict.

Referees have been instructed to start the Games on time.

Failure to take the field within a 5 minute grace period will result in a forfeit by offending team.

Teams must check in with the field marshal at least 15 minutes before each scheduled game time.

Unlimited substitution is allowed; substitutions may be made, with the consent of the referee, at any stoppage of play. Excessive substitutions resulting in confusion or delay of game are to be discouraged by the referee. Players must wear shin guards to participate.

Players with hard casts cannot participate.

**ABSOLUTELY NO ALCOHOLIC BEVERAGES, AIR HORNS, NOISE MAKERS OF ANY KIND, ELECTRONIC AMPLIFICATION OR EXPLOSIVE DEVICES ARE PERMITTED AT ANY SITE.**

**Conduct:** Coaches are responsible for the control and conduct of their sidelines, including players, bench, friends and spectators at all times. The use of coaches' boxes and spectator lines will be enforced. Teams must be on opposite sides of the field. Spectators must be on the same side as their team. No one is allowed behind goal.

**Awards:** Individual awards will be presented to the players and coach of the first and second place teams. A team award will be presented to the first place team.

**Discipline:** Harassment of the referees will not be tolerated. Spectators or Coaches may be asked to leave the field at the discretion of Tournament Officials. Any player or coach receiving a RED CARD is ineligible for the remainder of the game and all of the next game.

In the event of FIGHTING, ASSAULT OR FALSIFICATION OF CREDENTIALS, THE PLAYER, COACH OR SPECTATOR IS INELIGIBLE FOR THE REMAINDER OF THE TOURNAMENT AND MAY NOT BE PRESENT AT THE TOURNAMENT SITE(S). Offenders will be reported to their State Association.

Tournament Officials will review the following for disposition and may impose additional sanctions:

All yellow and red cards issued.

All games forfeited or terminated for cause.

Teams refusing to complete a game will forfeit that game. Tournament Officials may impose additional sanctions.

**Refunds/Cancellation:** Refunds will be made to all teams not accepted. To receive a full refund \* (\* less \$50.00 Administrative Fee), teams must request withdrawal in writing via e-mail to [cvutournaments@aol.com](mailto:cvutournaments@aol.com) prior to May 5, 2008. Teams that drop after the May 5th deadline will forfeit their entire entry fee.

A cancellation fee of approximately one-third of the entry fee will be withheld from each team's refund if the event is cancelled due to weather, acts of terrorism or acts of God after May 5, 2008. If the tournament is cancelled once it begins, authorizations of any refunds will be determined by the Tournament Director and Committee.

**NO PROTESTS WILL BE ALLOWED:** Any interpretation of the Tournament Rules and resulting decisions pertaining to the CVU Tournament of Champions is at the sole discretion of the Tournament Director and is FINAL.